

E-polynomials

The *Hodge polynomial* of a smooth projective variety X over \mathbb{C} is

$$P(X) = \sum_{p,q} (-1)^{p+q} h^{p,q}(X) u^p v^q$$

with $h^{p,q}(X) = \dim H^q(X, \Omega_X^p)$ the *Hodge numbers* of X . It satisfies

- *scissor relation*: $P(X) = P(Z) + P(X - Z)$ for $Z \subset X$ a closed subvariety
- *multiplicativity*: $P(X \times Y) = P(X) \cdot P(Y)$

This polynomial extends uniquely to any variety over \mathbb{C} via the Grothendieck ring

$$e : K(\text{Var}_{\mathbb{C}}) \rightarrow \mathbb{Z}[u, v]$$

where $e(X)$ is called the *E-polynomial* of X . Its coefficients are given by the *mixed Hodge numbers*

$$h_{\text{mixed}}^{p,q;k}(X) = \dim \text{Gr}_F^p \text{Gr}_{p+q}^W H_c^k(X, \mathbb{C})$$

of the mixed Hodge structure on the compactly supported cohomology of X [1].

Examples

- $e(\mathbb{A}^1) = e(\mathbb{P}^1) - e(\text{pt}) = uv =: q$, the *Lefschetz motive*
- $e(\mathbb{P}^n) = e(\mathbb{A}^n) + e(\mathbb{A}^{n-1}) + \dots + e(\mathbb{A}^1) + e(\mathbb{A}^0)$
 $= q^n + q^{n-1} + \dots + q + 1$

- To compute $e(\text{SL}(2, \mathbb{C})) = e(\{ad - bc = 1\})$, decompose

$$\text{SL}(2, \mathbb{C}) = \left\{ a = 0, b \neq 0, c = \frac{-1}{b} \right\} \sqcup \left\{ a \neq 0, d = \frac{bc+1}{a} \right\}$$

$$\text{to find } e(\text{SL}(2, \mathbb{C})) = \underset{(d)}{q} \underset{(b)}{(q-1)} + \underset{(b,c)}{q^2} \underset{(a)}{(q-1)} = q^3 - q.$$

Complete intersections

The Hodge numbers of a smooth hypersurface $X \subset \mathbb{P}^n$ of degree d can be computed recursively from exact sequences

$$0 \rightarrow \Omega_{\mathbb{P}^n}^p(-d) \rightarrow \Omega_{\mathbb{P}^n}^p \rightarrow \Omega_{\mathbb{P}^n|X}^p \rightarrow 0$$

$$0 \rightarrow \Omega_{\mathbb{P}^n}^{p-1}(-d) \rightarrow \Omega_{\mathbb{P}^n}^{p-1}|X \rightarrow \Omega_X^{p-1} \rightarrow 0$$

and cohomology of \mathbb{P}^n . This can be generalized as in [2] to compute the Hodge numbers of a smooth complete intersection $X \subset \mathbb{P}^n$ from the degrees d_i of the hypersurfaces.

Computing E-polynomials

Setup: let $X \subset \mathbb{A}^n$ be the variety with ideal $I = (f_1, \dots, f_k)$.
 Recursively compute $e(X)$ as follows:

Base cases

- if $1 \in I$ then $e(X) = e(\emptyset) = 0$
- if $I = (0)$ then $e(X) = e(\mathbb{A}^n) = q^n$

Product varieties

if $F_1 = \{f_1, \dots, f_m\}$ and $F_2 = \{f_{m+1}, \dots, f_k\}$ do not share variables, then $X = X_1 \times X_2$, hence $e(X) = e(X_1) \cdot e(X_2)$

Factor equations

if $f_i = gh$ with g, h non-constant, then
 $e(X) = e(X \cap \{g = 0\}) + e(X \cap \{h = 0\}) - e(X \cap \{g = h = 0\})$

Linear equations

if $f_i = xg + h$ with g, h not containing x , then let Y be given by the f_j , for $j \neq i$, where x substituted for $-h/g$. Then
 $e(X) = e(X \cap \{g = 0\}) + e(Y) - e(Y \cap \{g = 0\})$

Blowups

if the singular locus $Z \subset X$ is non-empty, blow up X at Z , given by affine patches U_i and exceptional divisor E . Then

$$e(X) = e(Z) + \sum_i e\left(U_i - \bigcup_{j < i} U_j - E\right)$$

Rehomogenizing

if X is non-singular, but the projective closure $\bar{X} \subset \mathbb{P}^n$ is singular at another affine patch Y then

$$e(X) = e(Y) + e(\bar{X} - Y) - e(\bar{X} - X)$$

Smooth projective varieties

if X defines a smooth projective variety $\bar{X} \subset \mathbb{P}^n$, compute $e(X)$ from the Hodge numbers $h^{p,q}(X) = \dim H^q(X, \Omega_X^p)$

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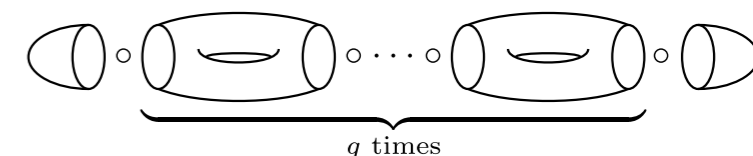
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Application to representation varieties

Used in [3] to automatize the computation of E-polynomials of G -representation varieties of closed surfaces

$$\mathfrak{X}_G(\Sigma_g, G) = \text{Hom}(\pi_1(\Sigma_g), G)$$

using Topological Quantum Field Theory: the E-polynomials can be obtained from the powers of a (large) matrix of E-polynomials of smaller varieties, corresponding to a decomposition of bordisms



For $G = \mathbb{U}_n$ upper triangular matrices of ranks 2, 3 and 4:

$$e(\mathfrak{X}_{\mathbb{U}_2}(\Sigma_g)) = q^{2g-1}(q-1)^{2g+1}((q-1)^{2g-1} + 1),$$

$$e(\mathfrak{X}_{\mathbb{U}_3}(\Sigma_g)) = q^{3g-3}(q-1)^{2g}(q^2(q-1)^{2g+1} + q^{3g}(q-1)^2 + q^{3g}(q-1)^{4g} + 2q^{3g}(q-1)^{2g+1}),$$

$$e(\mathfrak{X}_{\mathbb{U}_4}(\Sigma_g)) = q^{8g-2}(q-1)^{4g+2} + q^{8g-2}(q-1)^{6g+1} + q^{10g-4}(q-1)^{2g+3} + q^{10g-4}(q-1)^{4g+1}(2q^2 - 6q + 5)^g + 3q^{10g-4}(q-1)^{4g+2} + q^{10g-4}(q-1)^{6g+1} + q^{12g-6}(q-1)^{8g} + q^{12g-6}(q-1)^{2g+3} + 3q^{12g-6}(q-1)^{4g+2} + 3q^{12g-6}(q-1)^{6g+1},$$

the latter requiring to evaluate ≈ 4000 E-polynomials.

What's next?

- Find more efficient methods for computing the Hodge numbers for non-complete intersections
- Prove the algorithm terminates, e.g. find a numerical invariant that decreases at each step
- Optimize the implementation

References

- [1] Deligne, P., Théorie de Hodge III. Inst. Hautes Études Sci. Publ. Math. No. 44 (1974)
- [2] SGA7 exposé XI, théorème 2.3
- [3] Hablicsek, M., Vogel, J., Virtual classes of representation varieties of upper triangular matrices via topological quantum field theories (2020) arXiv:2008.06679